#include <stdio.h>

typedef struct {

float real;

float imag;

} Complex;

int main() {

Complex num1, num2, sum;

printf("Enter real and imaginary parts of first complex number: ");

scanf("%f %f", &num1.real, &num1.imag);

printf("Enter real and imaginary parts of second complex number: ");

scanf("%f %f", &num2.real, &num2.imag);

sum.real = num1.real + num2.real;

sum.imag = num1.imag + num2.imag;

printf("Sum = %.2f + %.2fi\n", sum.real, sum.imag);

return 0;

}

